

TYPES OF FINISHING

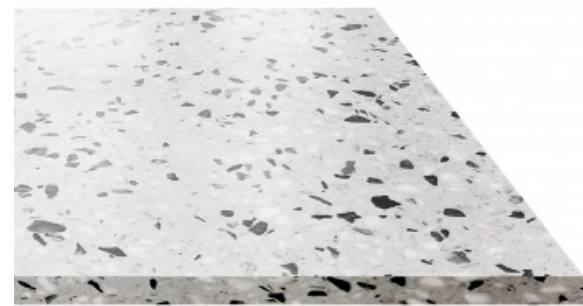


Polished

Smooth and shiny surface, which reflects the light, suitable for classic and prestigious environments. The slip resistance is very low and is not suitable for surfaces in public buildings.

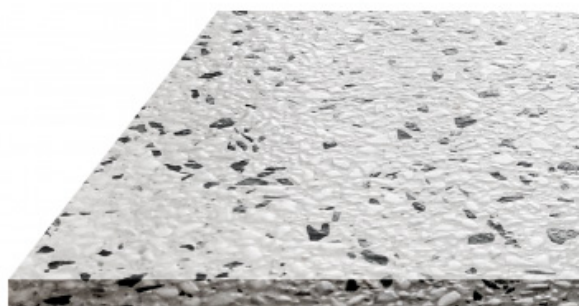
Honed

Smooth and opaque surface, which partially reflects the light, suitable for modern environments. Suitable for public spaces: possibility of sanding in various grains in order to meet the minimum requirements of resistance to slipperiness.



Brushed

Wavy and opaque surface. It is created with brushes capable of removing a light layer of the softer material.



Sandblasted

Rough surface, suitable for environments that require great resistance to slipperiness.

